Bayesian Networks in Educational Testing

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This presentation is available at:

http://www.utia.cas.cz/vomlel/slides/lisp2002.pdf

Contents:

- Educational testing is a "big business".
- What is a fixed test and an adaptive test?
- An example: a test of basic operations with fractions.
- Optimal and myopically optimal tests.
- Construction of a myopically optimal fixed test.
- Results of experiments.
- Ane example showing that modeling dependence between skills is important.
- Conclusions.

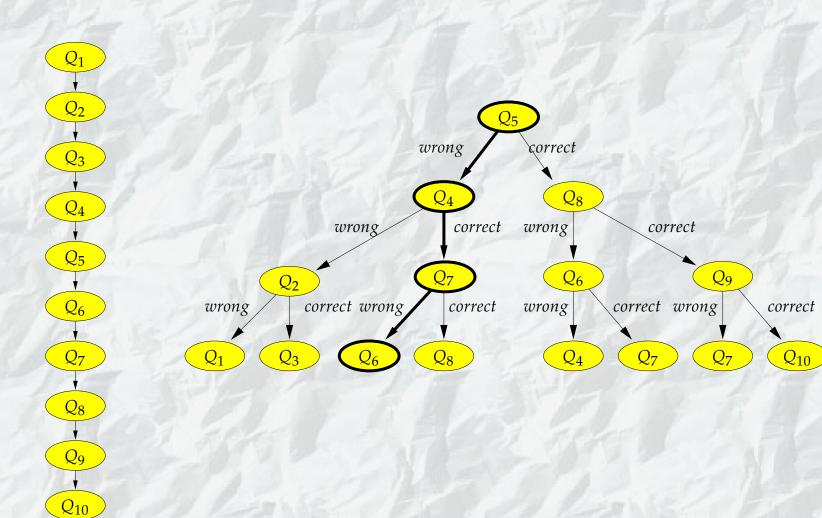
Educational Testing Service (ETS)

- Educational Testing Service is the world's largest private educational testing organization with 2,300 regular employees.
- Volumes for ETS's Largest Exams in 2000-2001:

3,185,000	SAT I Reasoning Test and SAT II: Subject Area Tests	
	(the SAT test is the standard college admission test in US)	

- **2,293,000** PSAT: Preliminary SAT/National Merit Scholarship Qualifying Test
- **1,421,000** AP: Advanced Placement Program
 - **801,000** The Praxis Series: Professional Assessments for Beginning Teachers and Pre-Professional Skills Tests
 - **787,000** TOEFL: Test of English as a Foreign Language
 - **449,000** GRE: Graduate Record Examinations General Test etc.

Fixed Test vs. Adaptive Test



Computerized Adaptive Testing (CAT)

Objective: An optimal test for each examinee

Two basic steps: (1) examinee's knowledge level is estimated

(2) questions appropriate for the level are selected.

R. Almond and R. Mislevy from **ETS** proposed to use graphical models in CAT.

- one student model (relations between skills, abilities, etc.)
- several evidence models, one for each task or question.

CAT for basic operations with fractions

Examples of tasks:

$$T_{1}: \quad \left(\frac{3}{4} \cdot \frac{5}{6}\right) - \frac{1}{8} \qquad = \quad \frac{15}{24} - \frac{1}{8} = \frac{5}{8} - \frac{1}{8} = \frac{4}{8} = \frac{1}{2}$$

$$T_{2}: \quad \frac{1}{6} + \frac{1}{12} \qquad = \quad \frac{2}{12} + \frac{1}{12} = \frac{3}{12} = \frac{1}{4}$$

$$T_{3}: \quad \frac{1}{4} \cdot 1\frac{1}{2} \qquad = \quad \frac{1}{4} \cdot \frac{3}{2} = \frac{3}{8}$$

$$T_{4}: \quad \left(\frac{1}{2} \cdot \frac{1}{2}\right) \cdot \left(\frac{1}{3} + \frac{1}{3}\right) \qquad = \quad \frac{1}{4} \cdot \frac{2}{3} = \frac{2}{12} = \frac{1}{6} .$$

Elementary and operational skills

СР	Comparison (common numerator or denominator)	$\frac{1}{2} > \frac{1}{3}, \ \frac{2}{3} > \frac{1}{3}$
AD	Addition (comm. denom.)	$\frac{1}{7} + \frac{2}{7} = \frac{1+2}{7} = \frac{3}{7}$
SB	Subtract. (comm. denom.)	$\frac{2}{5} - \frac{1}{5} = \frac{2-1}{5} = \frac{1}{5}$
MT	Multiplication	$\frac{1}{2} \cdot \frac{3}{5} = \frac{3}{10}$
CD	Common denominator	$\left(\frac{1}{2},\frac{2}{3}\right) = \left(\frac{3}{6},\frac{4}{6}\right)$
CL	Cancelling out	$\frac{4}{6} = \frac{2 \cdot 2}{2 \cdot 3} = \frac{2}{3}$
CIM	Conv. to mixed numbers	$\frac{7}{2} = \frac{3 \cdot 2 + 1}{2} = 3\frac{1}{2}$
CMI	Conv. to improp. fractions	$3\frac{1}{2} = \frac{3 \cdot 2 + 1}{2} = \frac{7}{2}$

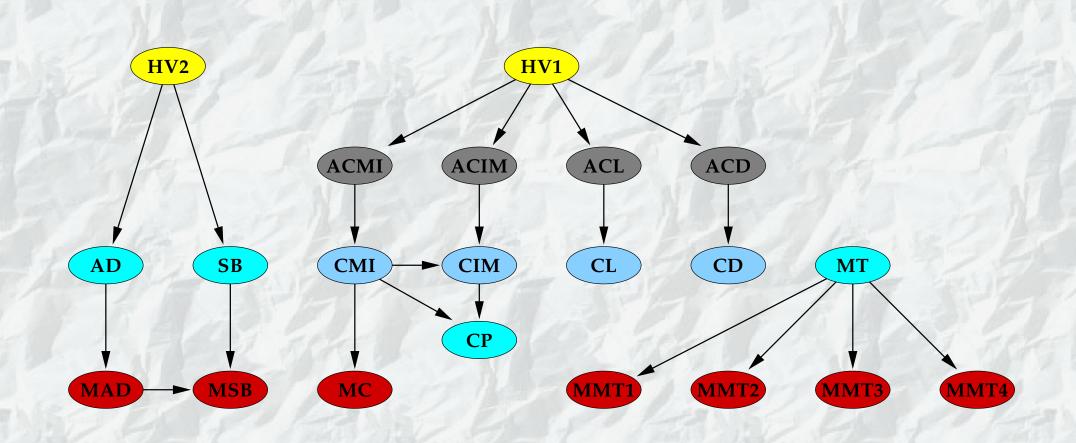
Misconceptions

Label	Description	Occurrence
MAD	$\frac{a}{b} + \frac{c}{d} = \frac{a+c}{b+d}$	14.8%
MSB	$\frac{a}{b} - \frac{c}{d} = \frac{a - c}{b - d}$	9.4%
MMT1	$\frac{a}{b} \cdot \frac{c}{b} = \frac{a \cdot c}{b}$	14.1%
MMT2	$\frac{a}{b} \cdot \frac{c}{b} = \frac{a+c}{b \cdot b}$	8.1%
MMT3	$\frac{a}{b} \cdot \frac{c}{d} = \frac{a \cdot d}{b \cdot c}$	15.4%
MMT4	$\frac{a}{b} \cdot \frac{c}{d} = \frac{a \cdot c}{b + d}$	8.1%
MC	$a\frac{b}{c} = \frac{a \cdot b}{c}$	4.0%

Process that lead to the student model

- decision on what skills will be tested, preparation of paper tests
- paper tests given to students at Brønderslev high school, 149
 students did the test.
- analysis of results, finding misconceptions, summarizing results into a data file,
- learning a Bayesian network model using the PC-algorithm and the EM-algorithm,
- attempts to explain some relations between skills and misconceptions using hidden variables,
- a new learning phase with hidden variables included, certain edges required to be part of the learned model.

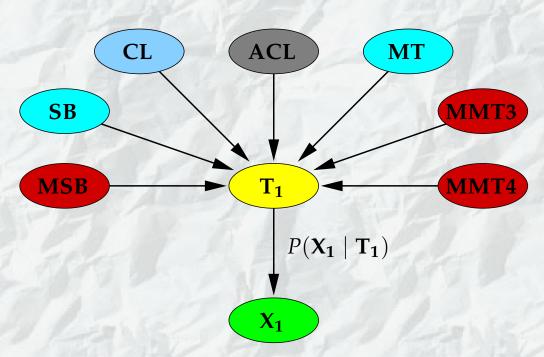
Student model



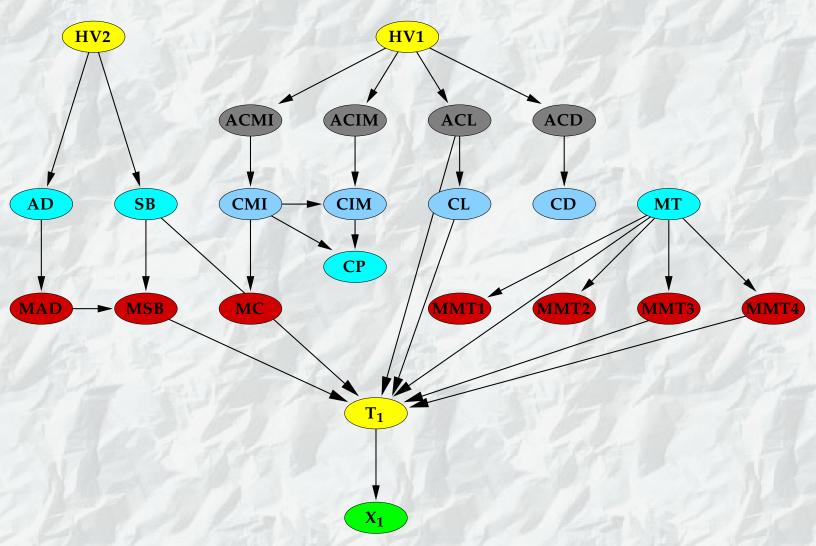
Evidence model for task T_1

$$\left(\frac{3}{4} \cdot \frac{5}{6}\right) - \frac{1}{8} = \frac{15}{24} - \frac{1}{8} = \frac{5}{8} - \frac{1}{8} = \frac{4}{8} = \frac{1}{2}$$

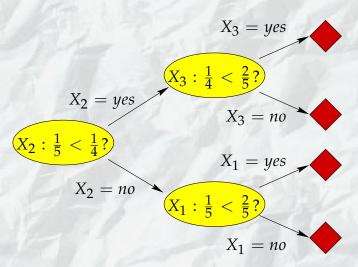
 $T_1 \Leftrightarrow MT \& CL \& ACL \& SB \& \neg MMT3 \& \neg MMT4 \& \neg MSB$



Student + Evidence model



Example of an adaptive test



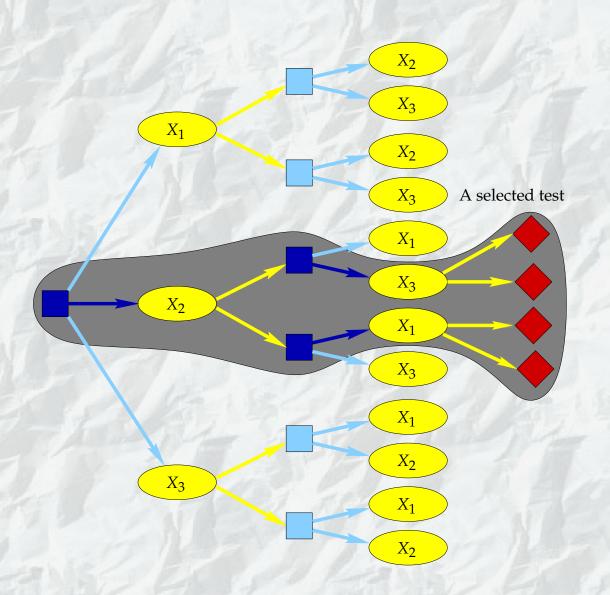
Entropy of a probability distribution $P(S_i)$

$$H(P(S_i)) = -\sum_{s_i \in S_i} P(S_i = s_i) \cdot \log P(S_i = s_i)$$

Total entropy in a node n: $H(\mathbf{e}_n) = \sum_{S_i \in \mathcal{S}} H(P(S_i \mid \mathbf{e}_n))$.

Expected entropy at the end of a test t is

$$EH(\mathbf{t}) = \sum_{\ell \in \mathcal{L}(\mathbf{t})} P(\mathbf{e}_{\ell}) \cdot H(\mathbf{e}_{\ell}).$$



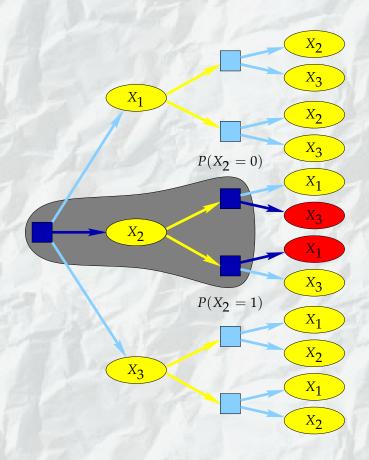
Let \mathcal{T} be the set of all possible tests. A test \mathbf{t}^* is **optimal** iff

$$\mathbf{t}^{\star} = \arg\min_{\mathbf{t} \in \mathcal{T}} EH(\mathbf{t})$$
.

A myopically optimal test \mathbf{t} is a test where each question X^* of \mathbf{t} minimizes the expected value of entropy after the question is answered:

$$X^* = \arg\min_{X \in \mathcal{X}} EH(\mathbf{t}_{\downarrow X})$$
,

i.e. it works as if the test finished after the selected question X^* .



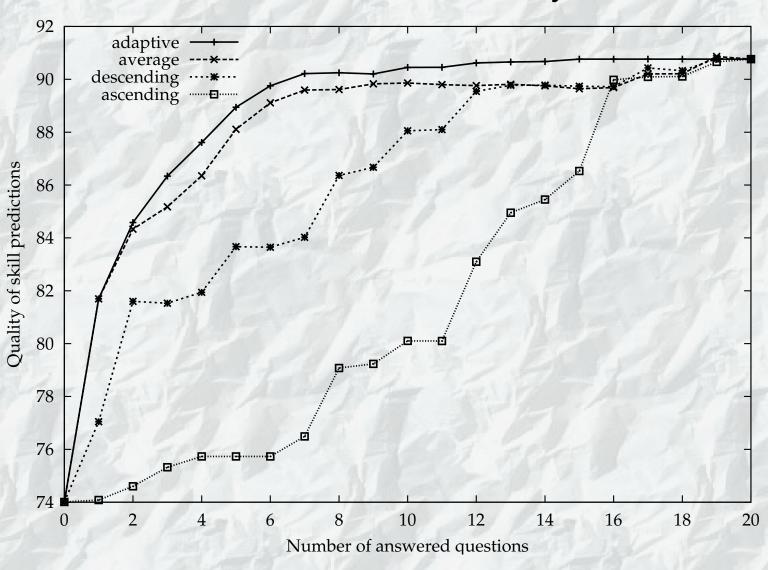
$$e_list = \{\{X_2 = 0\}, \{X_2 = 1\}\}\}$$
 $counts[3] = P(X_2 = 0) = 0.7$
 $counts[1] = P(X_2 = 1) = 0.3$



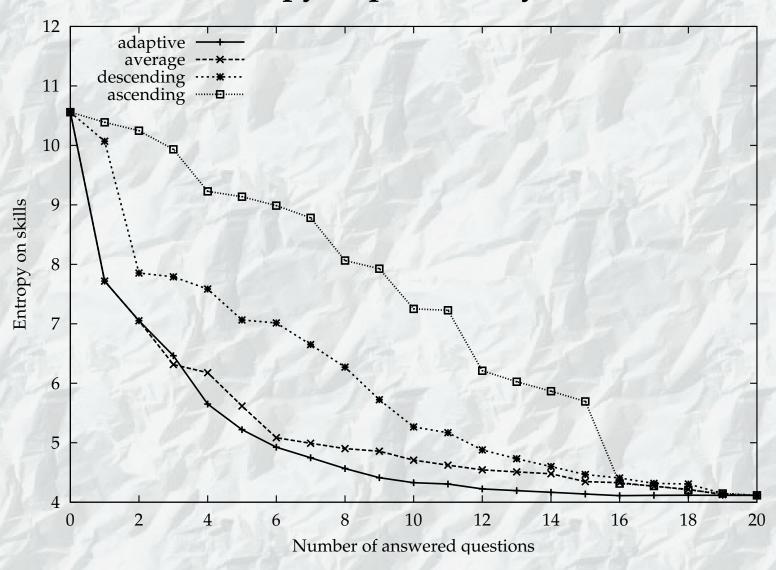
Myopic construction of a fixed test

```
e\_list := [\emptyset];
test := [];
for i := 1 to |\mathcal{X}| do counts[i] := 0;
for position := 1 to test_lenght do
    new_e_list := [];
    for all e \in e\_list do
         i := most\_informative\_X(\mathbf{e});
         counts[i] := counts[i] + P(\mathbf{e});
         for all x_i \in X_i do
              append(new_e\_list, {\mathbf{e} \cup \{X_i = x_i\}\});
    e\_list := new\_e\_list;
    i^* := \arg \max_i \ counts[i];
    append(test, X_{i^*});
    counts[i^{\star}] := 0;
return(test);
```

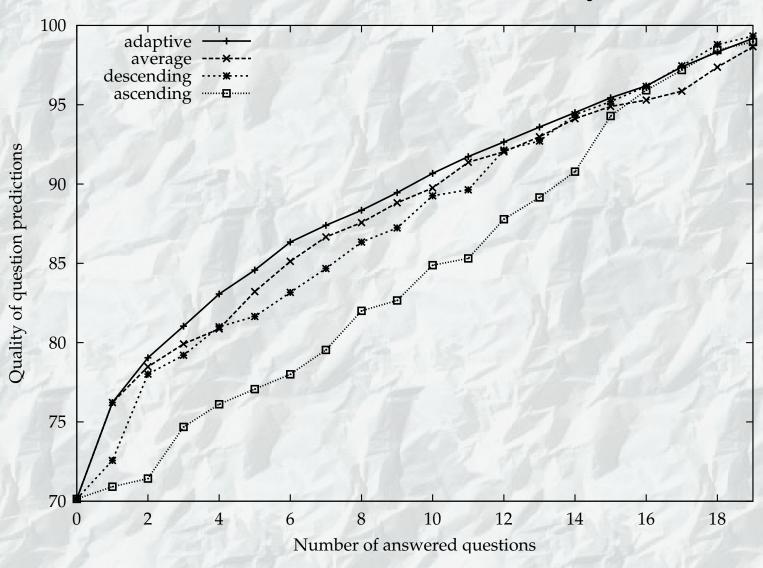
Skill Prediction Quality



Total entropy of probability of skills



Question Prediction Quality



An example of a simple diagnostic task

Diagnosis of the absence or the presence of three skills

$$S_1, S_2, S_3$$

by use of a bank of three questions

$$X_{1,2}, X_{1,3}, X_{2,3}$$
.

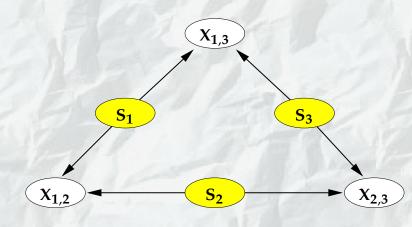
such that

$$P(X_{i,j} = 1 | S_i = s_i, S_j = s_j) = \begin{cases} 1 & \text{if } (s_i, s_j) = (1, 1) \\ 0 & \text{otherwise.} \end{cases}$$

Assume answers to all questions from the item bank are wrong, i.e.

$$X_{1,2}=0$$
, $X_{1,3}=0$, $X_{2,3}=0$.

Reasoning assuming skill independency



All skills are independent

$$P(S_1, S_2, S_3) = P(S_1) \cdot P(S_2) \cdot P(S_3)$$

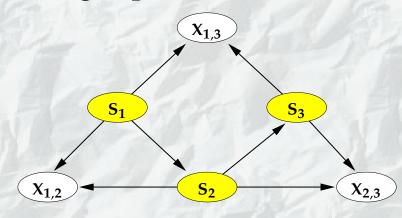
 $(x_{2,3})$ and $P(S_i)$, i = 1, 2, 3 are uniform.

Then the probabilities for j = 1, 2, 3 are:

$$P(S_j = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 0.75$$
,

i.e. we can not decide which skills are present and which are missing.

Modeling dependence between skills



with deterministic hierarchy

$$S_1 \Rightarrow S_2, S_2 \Rightarrow S_3$$

$$P(S_1 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 1$$

 $P(S_2 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 1$
 $P(S_3 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 0.5$

Observe, that for i = 1, 2, 3

$$P(S_i \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = P(S_i \mid X_{2,3} = 0)$$
, i.e.

 $X_{2,3} = 0$ gives the **same information** as $X_{1,2} = 0$, $X_{1,3} = 0$, $X_{2,3} = 0$.

Conclusions

- Empirical evidence shows that **educational testing can benefit** from application of **Bayesian networks**.
- Adaptive tests may substantially reduce the number of questions that are necessary to be asked.
- The **new method for** the design of a **fixed test** provided good results on tested data. It may be regarded as a good cheap alternative to computerized adaptive tests when they are not suitable.
- One theoretical problem related to application of Bayesian networks to educational testing is **efficient inference exploiting deterministic relations** in the model. This problem was addressed in our UAI 2002 paper.

... and this is the END. It's time to have a beer.



... or are there any questions?