

# Computerized adaptive testing using Bayesian networks

Jiří Vomlel

Academy of Sciences of the Czech Republic

11th July, 2007

# Educational Testing Service (ETS)

- ETS is the world's largest private educational testing organization. It has 2300 permanent employees.

# Educational Testing Service (ETS)

- ETS is the world's largest private educational testing organization. It has 2300 permanent employees.
- Number of participants in tests in the school year 2000/2001:
  - 3 185 000** SAT I Reasoning Test and SAT II: Subject Area Tests
  - 2 293 000** PSAT: Preliminary SAT/National Merit Scholarship Qualifying Test
  - 1 421 000** AP: Advanced Placement Program
  - 801 000** The Praxis Series: Professional Assessments for Beginning Teachers and Pre-Professional Skills Tests
  - 787 000** TOEFL: Test of English as a Foreign Language
  - 449 000** GRE: Graduate Record Examinations General Test

# Educational Testing Service (ETS)

- ETS is the world's largest private educational testing organization. It has 2300 permanent employees.
- Number of participants in tests in the school year 2000/2001:
  - 3 185 000** SAT I Reasoning Test and SAT II: Subject Area Tests
  - 2 293 000** PSAT: Preliminary SAT/National Merit Scholarship Qualifying Test
  - 1 421 000** AP: Advanced Placement Program
  - 801 000** The Praxis Series: Professional Assessments for Beginning Teachers and Pre-Professional Skills Tests
  - 787 000** TOEFL: Test of English as a Foreign Language
  - 449 000** GRE: Graduate Record Examinations General Test
- ETS has a research unit doing research on adaptive testing using Bayesian networks: <http://www.ets.org/research/>

## Model variables

$Y_{n,i}$	binary response variable - its values indicates whether the answer of person $n$ to question $i$ was correct
$n = 1, \dots, N$	person index
$i = 1, \dots, I$	question index

# Rasch model (G. Rasch, 1960)

## Model variables

$Y_{n,i}$	binary response variable - its values indicates whether the answer of person $n$ to question $i$ was correct
$n = 1, \dots, N$	person index
$i = 1, \dots, I$	question index

## Model parameters

$\delta_i$	difficulty of question $i$ - <b>fixed effects</b>
$\beta_n$	ability (knowledge level) of person $n$ - <b>a random effect</b>

# Models for the response variable $Y$

$$Y_{n,i} = \begin{cases} 1 & \text{if } \beta_n \geq \delta_i \\ 0 & \text{otherwise.} \end{cases}$$

# Models for the response variable $Y$

$$Y_{n,i} = \begin{cases} 1 & \text{if } \beta_n \geq \delta_i \\ 0 & \text{otherwise.} \end{cases}$$

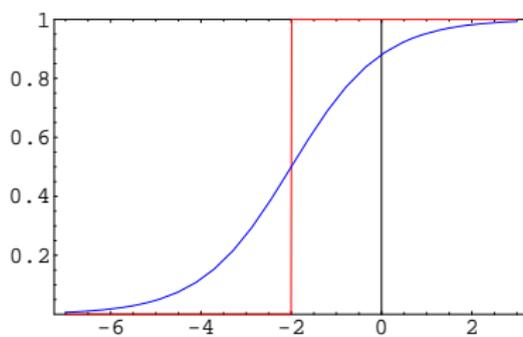
$$P(Y_{n,i} = 1) = \frac{\exp(\beta_n - \delta_i)}{1 + \exp(\beta_n - \delta_i)}$$

# Models for the response variable $Y$

$$Y_{n,i} = \begin{cases} 1 & \text{if } \beta_n \geq \delta_i \\ 0 & \text{otherwise.} \end{cases}$$

$$P(Y_{n,i} = 1) = \frac{\exp(\beta_n - \delta_i)}{1 + \exp(\beta_n - \delta_i)}$$

$P(Y_{n,i} = 1 \mid \beta_n)$  for  $\delta_i = -2$



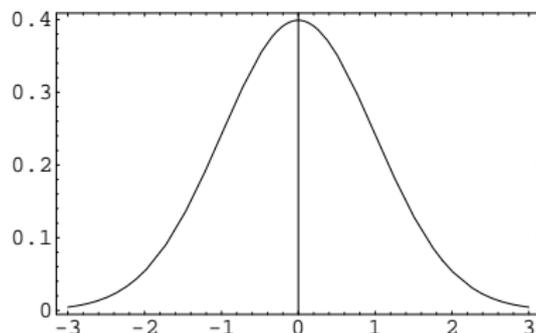
$$P(\beta_n) = \mathcal{N}(0, \sigma^2)$$

a normal (Gaussian) distribution  
with the mean equal zero, and variance  $\sigma^2$ .

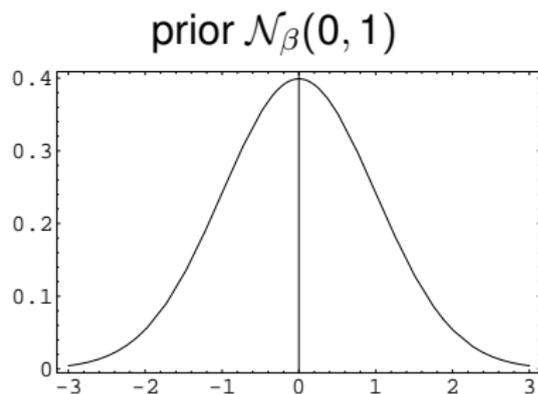
# Probability distribution for random effect $\beta_n$

$$P(\beta_n) = \mathcal{N}(0, \sigma^2)$$

a normal (Gaussian) distribution  
with the mean equal zero, and variance  $\sigma^2$ .

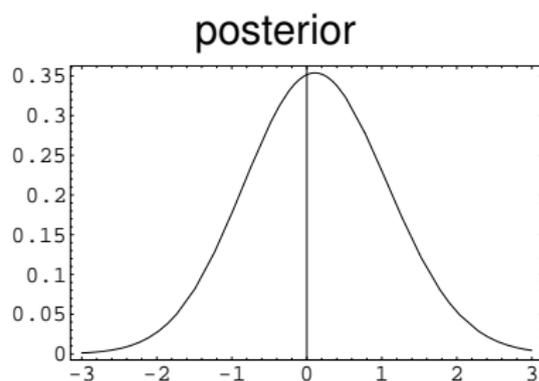
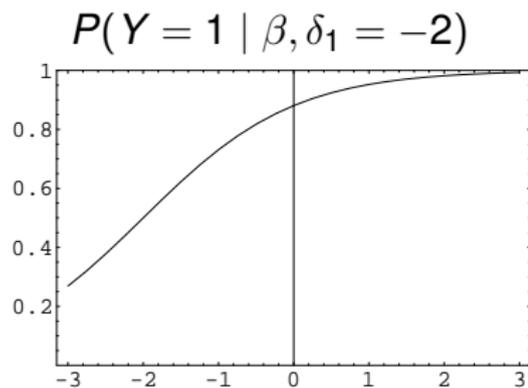


# Computations with the Rasch model



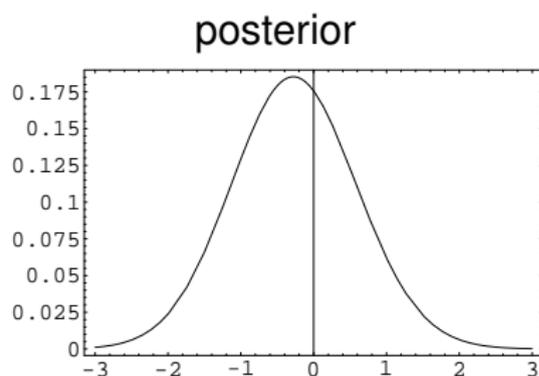
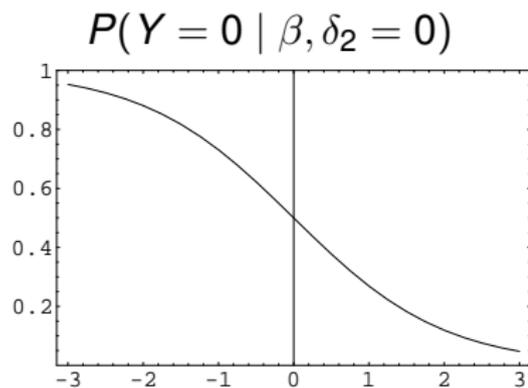
$$\mathcal{N}_\beta(0, 1)$$

# Computations with the Rasch model



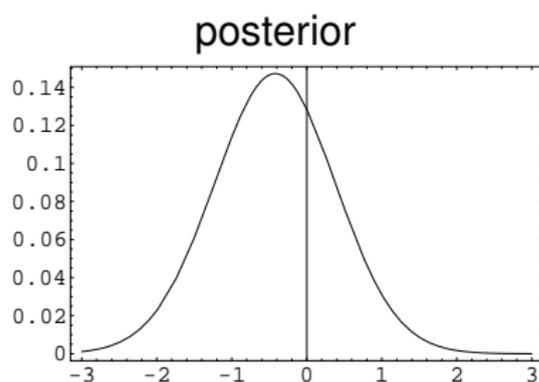
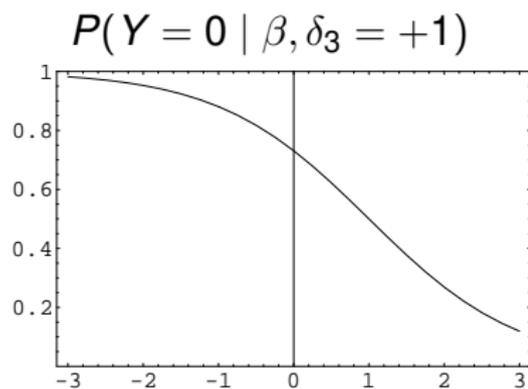
$$\mathcal{N}_{\beta}(0, 1) \cdot P(Y = 1 | \beta, \delta_1 = -2)$$

# Computations with the Rasch model



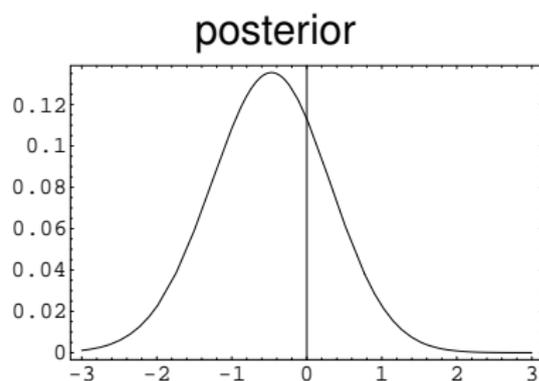
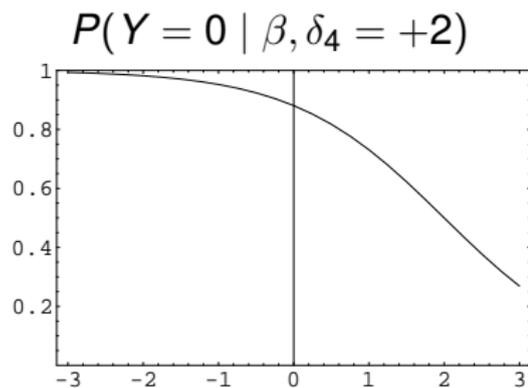
$$\mathcal{N}_{\beta}(0, 1) \cdot P(Y = 1 | \beta, \delta_1 = -2) \cdot P(Y = 0 | \beta, \delta_2 = 0)$$

# Computations with the Rasch model



$$\mathcal{N}_{\beta}(0, 1) \cdot P(Y = 1 | \beta, \delta_1 = -2) \cdot P(Y = 0 | \beta, \delta_2 = 0) \\ \cdot P(Y = 0 | \beta, \delta_3 = +1)$$

# Computations with the Rasch model



$$\mathcal{N}_{\beta}(0, 1) \cdot P(Y = 1 | \beta, \delta_1 = -2) \cdot P(Y = 0 | \beta, \delta_2 = 0) \\ \cdot P(Y = 0 | \beta, \delta_3 = +1) \cdot P(Y = 0 | \beta, \delta_4 = +2)$$

# Student model and evidence models (R. Almond and R. Mislevy, 1999)

- The variables of the models are: (1) skills, abilities, misconceptions, etc. - for brevity called skills - the vector of skills is denoted  $\mathbf{S}$  and (2) items (questions) - the vector of questions is denoted  $\mathbf{X}$ .

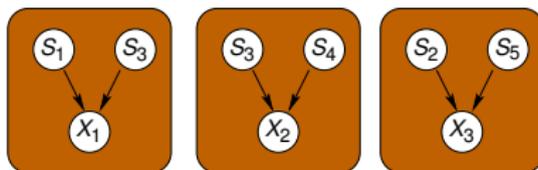
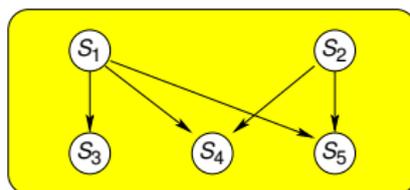
# Student model and evidence models (R. Almond and R. Mislevy, 1999)

- The variables of the models are: (1) skills, abilities, misconceptions, etc. - for brevity called skills - the vector of skills is denoted  $\mathbf{S}$  and (2) items (questions) - the vector of questions is denoted  $\mathbf{X}$ .
- **student model** describes relations between student skills.

# Student model and evidence models

(R. Almond and R. Mislevy, 1999)

- The variables of the models are: (1) skills, abilities, misconceptions, etc. - for brevity called skills - the vector of skills is denoted  $\mathbf{S}$  and (2) items (questions) - the vector of questions is denoted  $\mathbf{X}$ .
- **student model** describes relations between student skills.
- **evidence models** - one for each item (question) - describes relations of the item to the skills.



Three basic approaches:

# Building Bayesian network models

Three basic approaches:

- Discussions with **domain experts**: expert knowledge is used to get the structure and parameters of the model

# Building Bayesian network models

Three basic approaches:

- Discussions with **domain experts**: expert knowledge is used to get the structure and parameters of the model
- A dataset of records is collected and a **machine learning** method is used to to construct a model and estimate its parameters.

# Building Bayesian network models

Three basic approaches:

- Discussions with **domain experts**: expert knowledge is used to get the structure and parameters of the model
- A dataset of records is collected and a **machine learning** method is used to to construct a model and estimate its parameters.
- A **combination** of previous two: e.g. experts suggest the structure and collected data are used to estimate parameters.

# Example of a simple diagnostic task

We want to diagnose presence/absence of three skills

$S_1, S_2, S_3$

# Example of a simple diagnostic task

We want to diagnose presence/absence of three skills

$$S_1, S_2, S_3$$

using three questions

$$X_{1,2}, X_{1,3}, X_{2,3} .$$

# Example of a simple diagnostic task

We want to diagnose presence/absence of three skills

$$S_1, S_2, S_3$$

using three questions

$$X_{1,2}, X_{1,3}, X_{2,3} .$$

The questions depend on skills and their dependence is described by conditional probability distributions

$$P(X_{i,j} = 1 | S_i = s_i, S_j = s_j) = \begin{cases} 1 & \text{if } (s_i, s_j) = (1, 1) \\ 0 & \text{otherwise.} \end{cases}$$

# Example of a simple diagnostic task

We want to diagnose presence/absence of three skills

$$S_1, S_2, S_3$$

using three questions

$$X_{1,2}, X_{1,3}, X_{2,3} .$$

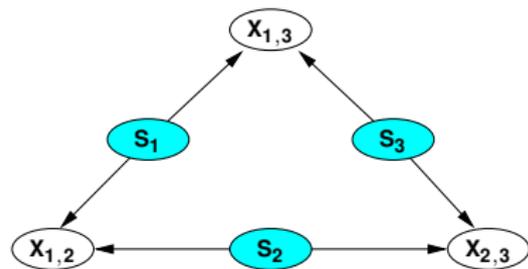
The questions depend on skills and their dependence is described by conditional probability distributions

$$P(X_{i,j} = 1 | S_i = s_i, S_j = s_j) = \begin{cases} 1 & \text{if } (s_i, s_j) = (1, 1) \\ 0 & \text{otherwise.} \end{cases}$$

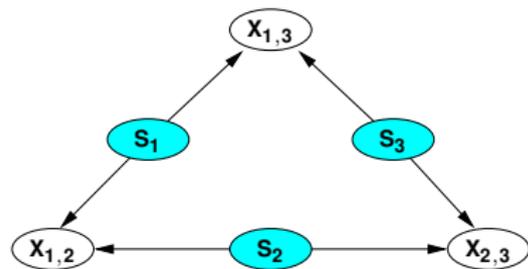
Assume all answers were wrong, i.e.,

$$X_{1,2} = 0, \quad X_{1,3} = 0, \quad X_{2,3} = 0 .$$

# Reasoning under the assumption of skills' independence



# Reasoning under the assumption of skills' independence

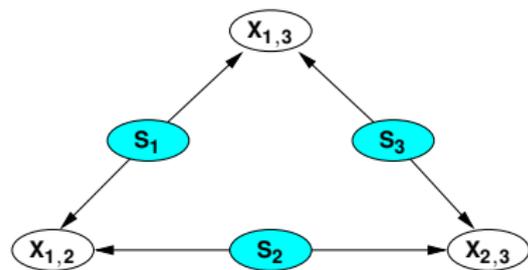


First, assume the skills are pairwise independent, i.e.,

$$P(S_1, S_2, S_3) = P(S_1) \cdot P(S_2) \cdot P(S_3)$$

and for  $i = 1, 2, 3$ ,  $s_i = 0, 1$   
 $P(S_i = s_i) = 0.5$

# Reasoning under the assumption of skills' independence



First, assume the skills are pairwise independent, i.e.,

$$P(S_1, S_2, S_3) = P(S_1) \cdot P(S_2) \cdot P(S_3)$$

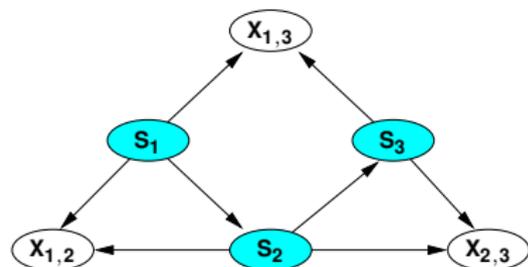
and for  $i = 1, 2, 3$ ,  $s_i = 0, 1$   
 $P(S_i = s_i) = 0.5$

Then conditional probabilities for  $j = 1, 2, 3$  are

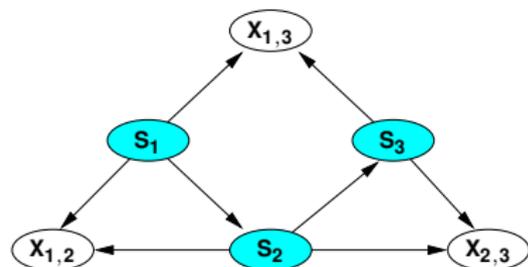
$$P(S_j = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 0.75 ,$$

i.e., we cannot decide with certainty, which skills are present and which are absent.

# Modeling dependence between skills



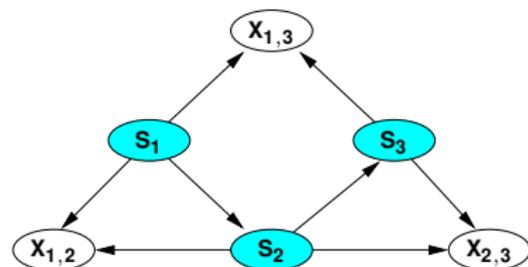
# Modeling dependence between skills



Now, assume there is a deterministic hierarchy among skills

$$S_1 \Rightarrow S_2, S_2 \Rightarrow S_3$$

# Modeling dependence between skills



Now, assume there is a deterministic hierarchy among skills

$$S_1 \Rightarrow S_2, S_2 \Rightarrow S_3$$

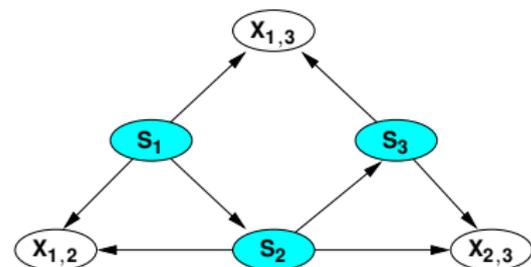
Then conditional probabilities are

$$P(S_1 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 1$$

$$P(S_2 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 1$$

$$P(S_3 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 0.5$$

# Modeling dependence between skills



Now, assume there is a deterministic hierarchy among skills

$$S_1 \Rightarrow S_2, S_2 \Rightarrow S_3$$

Then conditional probabilities are

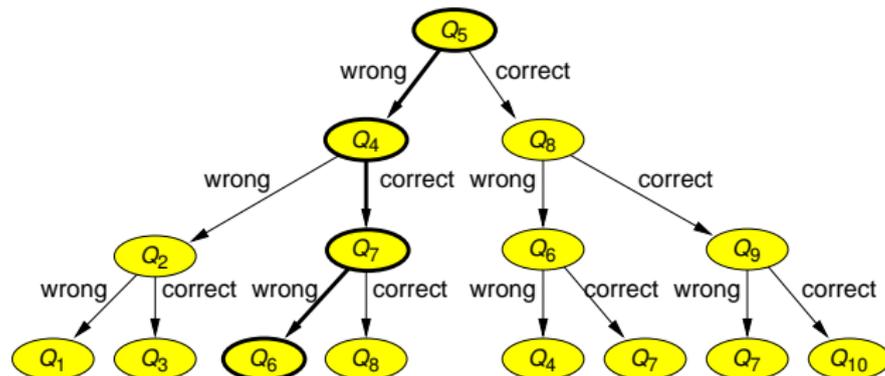
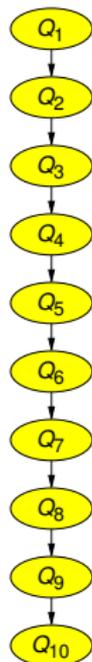
$$P(S_1 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 1$$

$$P(S_2 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 1$$

$$P(S_3 = 0 \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = 0.5$$

For  $i = 1, 2, 3$ :  $P(S_i \mid X_{1,2} = 0, X_{1,3} = 0, X_{2,3} = 0) = P(S_i \mid X_{2,3} = 0)$ .  
 $X_{2,3} = 0$  gives **the same information** as  $X_{1,2} = X_{1,3} = X_{2,3} = 0$ .

# Fixed test vs. adaptive test



# Computerized Adaptive Testing (CAT)

The goal of CAT is to tailor each test so that it brings most information about each student.

# Computerized Adaptive Testing (CAT)

The goal of CAT is to tailor each test so that it brings most information about each student.

Two basic steps are repeated:

- 1 estimation of the knowledge level of the tested student

# Computerized Adaptive Testing (CAT)

The goal of CAT is to tailor each test so that it brings most information about each student.

Two basic steps are repeated:

- 1 estimation of the knowledge level of the tested student
- 2 selection of appropriate question to ask the student

# Computerized Adaptive Testing (CAT)

The goal of CAT is to tailor each test so that it brings most information about each student.

Two basic steps are repeated:

- 1 estimation of the knowledge level of the tested student
- 2 selection of appropriate question to ask the student

Entropy as an information measure:

# Computerized Adaptive Testing (CAT)

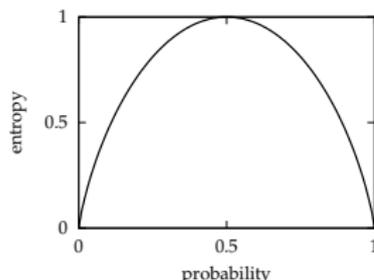
The goal of CAT is to tailor each test so that it brings most information about each student.

Two basic steps are repeated:

- 1 estimation of the knowledge level of the tested student
- 2 selection of appropriate question to ask the student

Entropy as an information measure:

- $H(P(\mathbf{S})) = - \sum_{\mathbf{s}} P(\mathbf{S} = \mathbf{s}) \cdot \log P(\mathbf{S} = \mathbf{s})$



# Computerized Adaptive Testing (CAT)

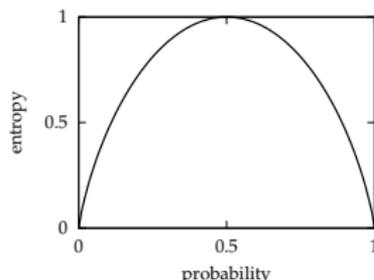
The goal of CAT is to tailor each test so that it brings most information about each student.

Two basic steps are repeated:

- 1 estimation of the knowledge level of the tested student
- 2 selection of appropriate question to ask the student

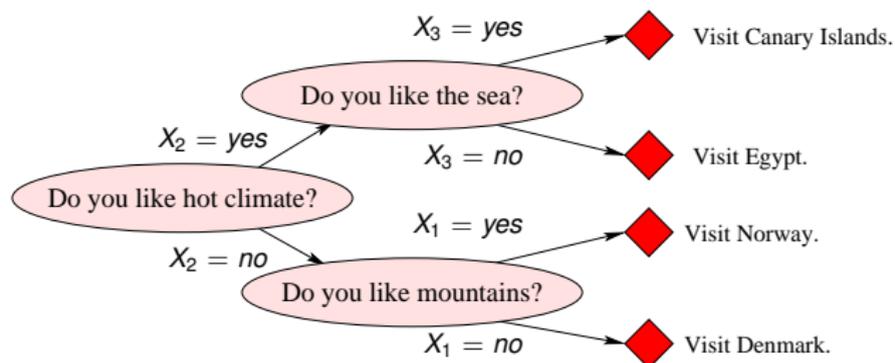
Entropy as an information measure:

- $H(P(\mathbf{S})) = - \sum_{\mathbf{s}} P(\mathbf{S} = \mathbf{s}) \cdot \log P(\mathbf{S} = \mathbf{s})$

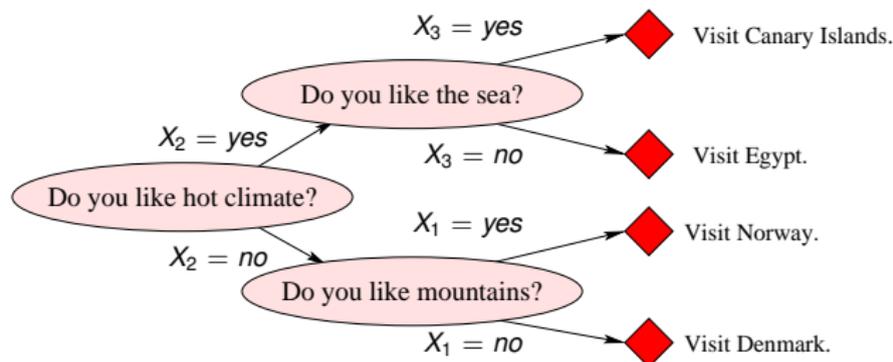


- “The lower the entropy the more we know.”

# Building strategies using the models



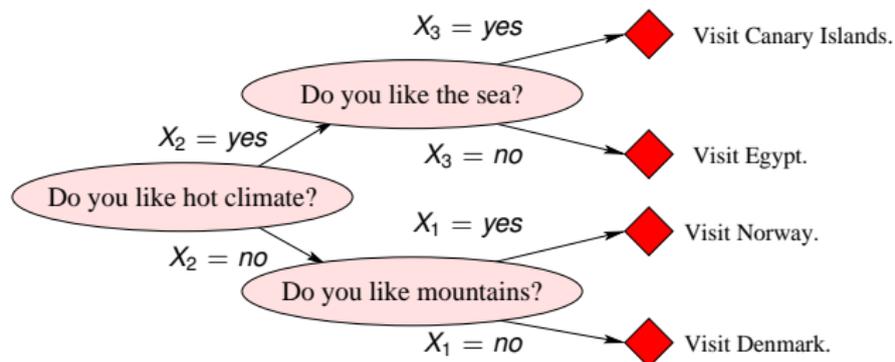
# Building strategies using the models



For all terminal nodes (leaves)  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we define:

- steps that were performed to get to that node (e.g. questions answered in a certain way). It is called collected **evidence**  $\mathbf{e}_\ell$ .

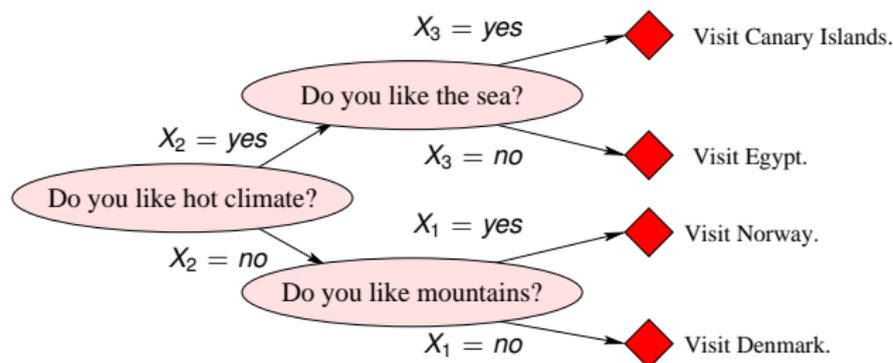
# Building strategies using the models



For all terminal nodes (leaves)  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we define:

- steps that were performed to get to that node (e.g. questions answered in a certain way). It is called collected **evidence**  $\mathbf{e}_\ell$ .
- Using the probabilistic model of the domain we can compute **probability** of getting to a terminal node  $P(\mathbf{e}_\ell)$ .

# Building strategies using the models



For all terminal nodes (leaves)  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we define:

- steps that were performed to get to that node (e.g. questions answered in a certain way). It is called collected **evidence**  $\mathbf{e}_\ell$ .
- Using the probabilistic model of the domain we can compute **probability** of getting to a terminal node  $P(\mathbf{e}_\ell)$ .
- Also during the process, when we collected evidence  $\mathbf{e}$ , we update the probability of getting to a terminal node to **conditional probability**  $P(\mathbf{e}_\ell | \mathbf{e})$

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- **Information gain** in a node  $n$  of a strategy

$$IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} \mid \mathbf{e}_n))$$

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- Information gain in a node  $n$  of a strategy

$$IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} \mid \mathbf{e}_n))$$

For each strategy we can compute:

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- Information gain in a node  $n$  of a strategy  
 $IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} | \mathbf{e}_n))$

For each strategy we can compute:

- **expected value** of the strategy:

$$E_f(\mathbf{s}) = \sum_{\ell \in \mathcal{L}(\mathbf{s})} P(\mathbf{e}_\ell) \cdot f(\mathbf{e}_\ell)$$

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- Information gain in a node  $n$  of a strategy  
 $IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} | \mathbf{e}_n))$

For each strategy we can compute:

- **expected value** of the strategy:

$$E_f(\mathbf{s}) = \sum_{\ell \in \mathcal{L}(\mathbf{s})} P(\mathbf{e}_\ell) \cdot f(\mathbf{e}_\ell)$$

The **goal** is

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- Information gain in a node  $n$  of a strategy  
 $IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} | \mathbf{e}_n))$

For each strategy we can compute:

- **expected value** of the strategy:

$$E_f(\mathbf{s}) = \sum_{\ell \in \mathcal{L}(\mathbf{s})} P(\mathbf{e}_\ell) \cdot f(\mathbf{e}_\ell)$$

The **goal** is

- to find a strategy that maximizes its expected value.

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- Information gain in a node  $n$  of a strategy  
 $IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} \mid \mathbf{e}_n))$

For each strategy we can compute:

- **expected value** of the strategy:

$$E_f(\mathbf{s}) = \sum_{\ell \in \mathcal{L}(\mathbf{s})} P(\mathbf{e}_\ell) \cdot f(\mathbf{e}_\ell)$$

The **goal** is

- to find a strategy that maximizes its expected value.
- Specifically, we will maximize the expected information gain,

# Building strategies using the models

For all terminal nodes  $\ell \in \mathcal{L}(\mathbf{s})$  of a strategy  $\mathbf{s}$  we also define:

- an **evaluation function**  $f : \cup_{\mathbf{s} \in \mathcal{S}} \mathcal{L}(\mathbf{s}) \mapsto \mathbb{R}$ ,
- The evaluation function can be, e.g., the information gain.
- Information gain in a node  $n$  of a strategy  
 $IG(\mathbf{e}_n) = H(P(\mathbf{S})) - H(P(\mathbf{S} | \mathbf{e}_n))$

For each strategy we can compute:

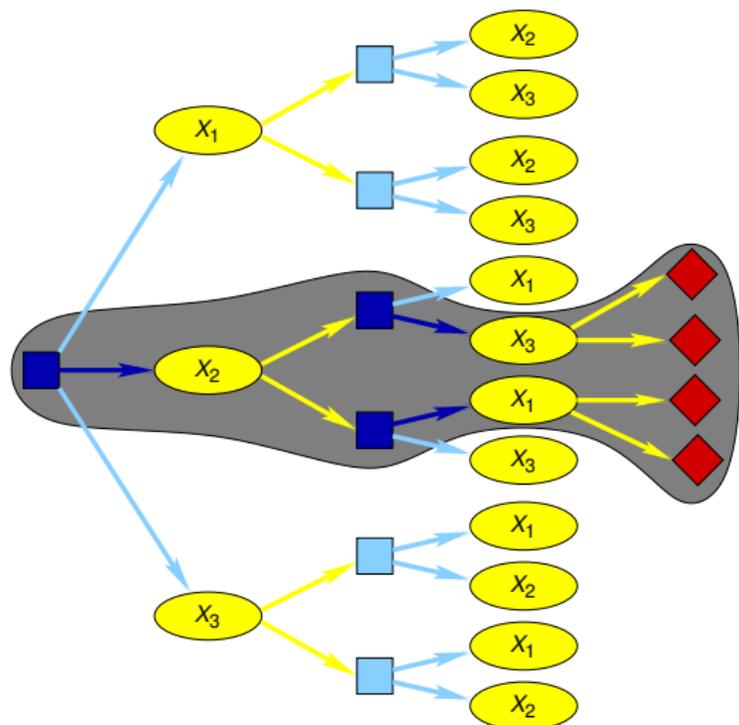
- **expected value** of the strategy:

$$E_f(\mathbf{s}) = \sum_{\ell \in \mathcal{L}(\mathbf{s})} P(\mathbf{e}_\ell) \cdot f(\mathbf{e}_\ell)$$

The **goal** is

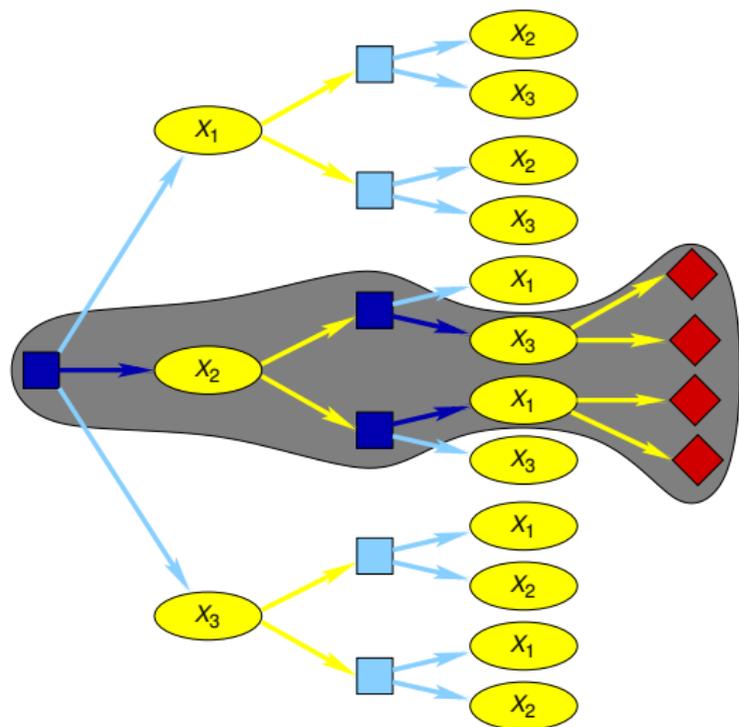
- to find a strategy that maximizes its expected value.
- Specifically, we will maximize the expected information gain,
- which corresponds to minimization of expected entropy.

# Space of tests of length 2 of 3 possible questions

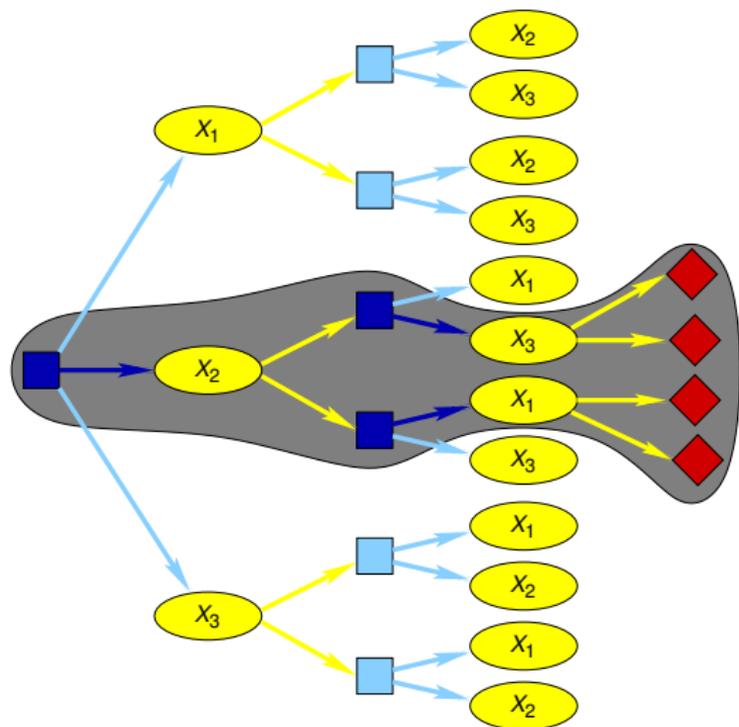


# Space of tests of length 2 of 3 possible questions

- **Entropy** in node  $n$ :  
 $H(\mathbf{e}_n) = H(P(\mathbf{S} | \mathbf{e}_n))$

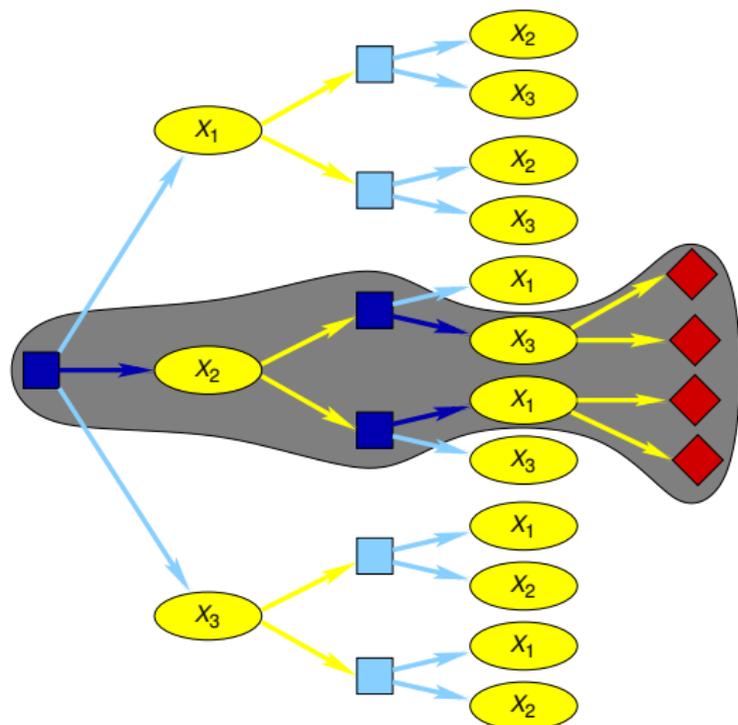


# Space of tests of length 2 of 3 possible questions



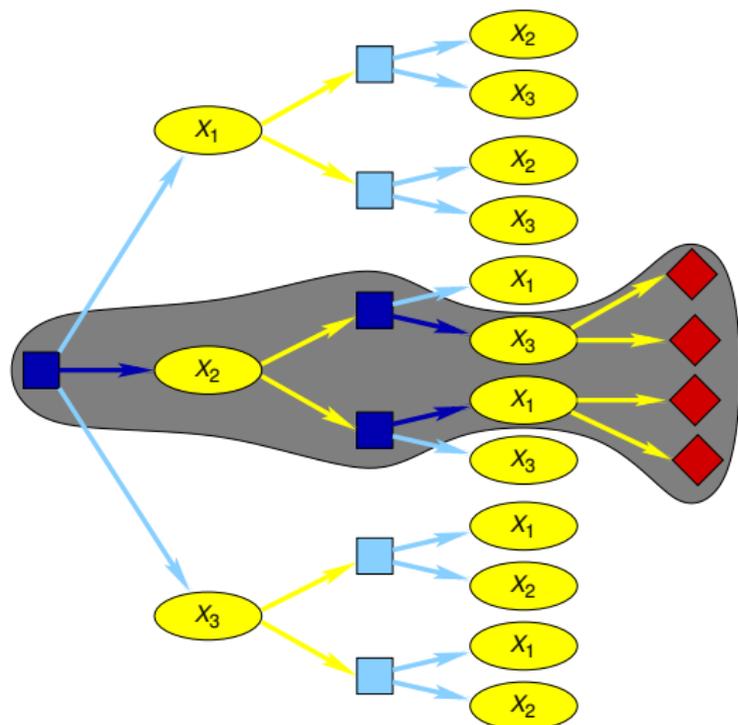
- **Entropy** in node  $n$ :  
 $H(\mathbf{e}_n) = H(P(\mathbf{S} | \mathbf{e}_n))$
- **Expected entropy** of a test  $\mathbf{t}$   
 $E_H(\mathbf{t}) = \sum_{\ell \in \mathcal{L}(\mathbf{t})} P(\mathbf{e}_\ell) \cdot H(\mathbf{e}_\ell)$

# Space of tests of length 2 of 3 possible questions



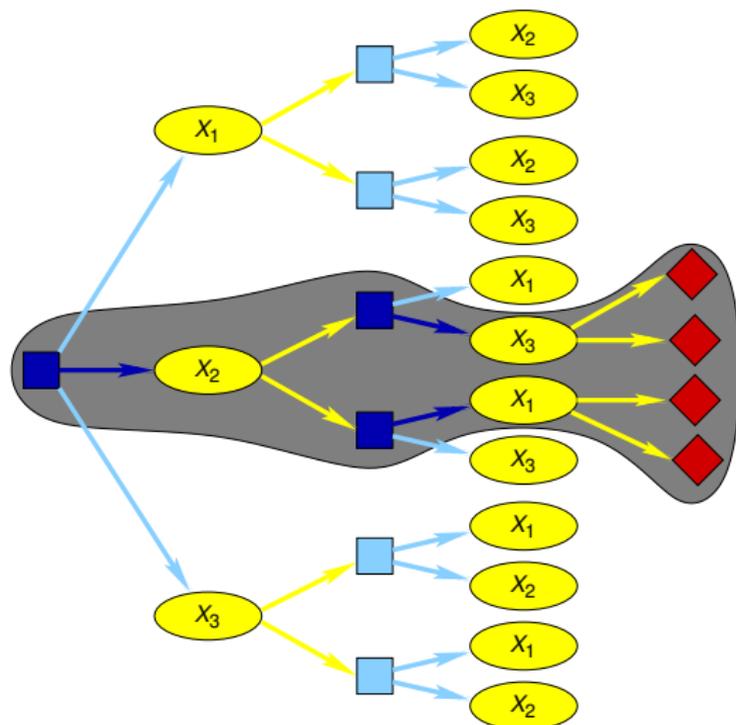
- **Entropy** in node  $n$ :  
 $H(\mathbf{e}_n) = H(P(\mathbf{S} | \mathbf{e}_n))$
- **Expected entropy** of a test  $\mathbf{t}$   
 $E_H(\mathbf{t}) = \sum_{\ell \in \mathcal{L}(\mathbf{t})} P(\mathbf{e}_\ell) \cdot H(\mathbf{e}_\ell)$
- Let  $\mathcal{T}$  be the set of all possible tests (e.g. of a given length).

# Space of tests of length 2 of 3 possible questions



- **Entropy** in node  $n$ :  
 $H(\mathbf{e}_n) = H(P(\mathbf{S} | \mathbf{e}_n))$
- **Expected entropy** of a test  $\mathbf{t}$   
 $E_H(\mathbf{t}) = \sum_{\ell \in \mathcal{L}(\mathbf{t})} P(\mathbf{e}_\ell) \cdot H(\mathbf{e}_\ell)$
- Let  $\mathcal{T}$  be the set of all possible tests (e.g. of a given length).
- A **test  $\mathbf{t}^*$  is optimal** iff  
 $\mathbf{t}^* = \arg \min_{\mathbf{t} \in \mathcal{T}} E_H(\mathbf{t})$ .

# Space of tests of length 2 of 3 possible questions



- **Entropy** in node  $n$ :  
 $H(\mathbf{e}_n) = H(P(\mathbf{S} | \mathbf{e}_n))$
- **Expected entropy** of a test  $\mathbf{t}$   
 $E_H(\mathbf{t}) = \sum_{\ell \in \mathcal{L}(\mathbf{t})} P(\mathbf{e}_\ell) \cdot H(\mathbf{e}_\ell)$
- Let  $\mathcal{T}$  be the set of all possible tests (e.g. of a given length).
- A **test  $\mathbf{t}^*$  is optimal** iff  
 $\mathbf{t}^* = \arg \min_{\mathbf{t} \in \mathcal{T}} E_H(\mathbf{t})$ .
- **Myopically optimal test**:  
in each step a we select a question that minimizes expected entropy of the test that would terminate after this question (one step look ahead).

# Adaptive test of basic operations with fractions

Examples of tasks:

$$T_1: \left(\frac{3}{4} \cdot \frac{5}{6}\right) - \frac{1}{8} = \frac{15}{24} - \frac{1}{8} = \frac{5}{8} - \frac{1}{8} = \frac{4}{8} = \frac{1}{2}$$

$$T_2: \frac{1}{6} + \frac{1}{12} = \frac{2}{12} + \frac{1}{12} = \frac{3}{12} = \frac{1}{4}$$

$$T_3: \frac{1}{4} \cdot 1\frac{1}{2} = \frac{1}{4} \cdot \frac{3}{2} = \frac{3}{8}$$

$$T_4: \left(\frac{1}{2} \cdot \frac{1}{2}\right) \cdot \left(\frac{1}{3} + \frac{1}{3}\right) = \frac{1}{4} \cdot \frac{2}{3} = \frac{2}{12} = \frac{1}{6} .$$

# Elementary and operational skills

---

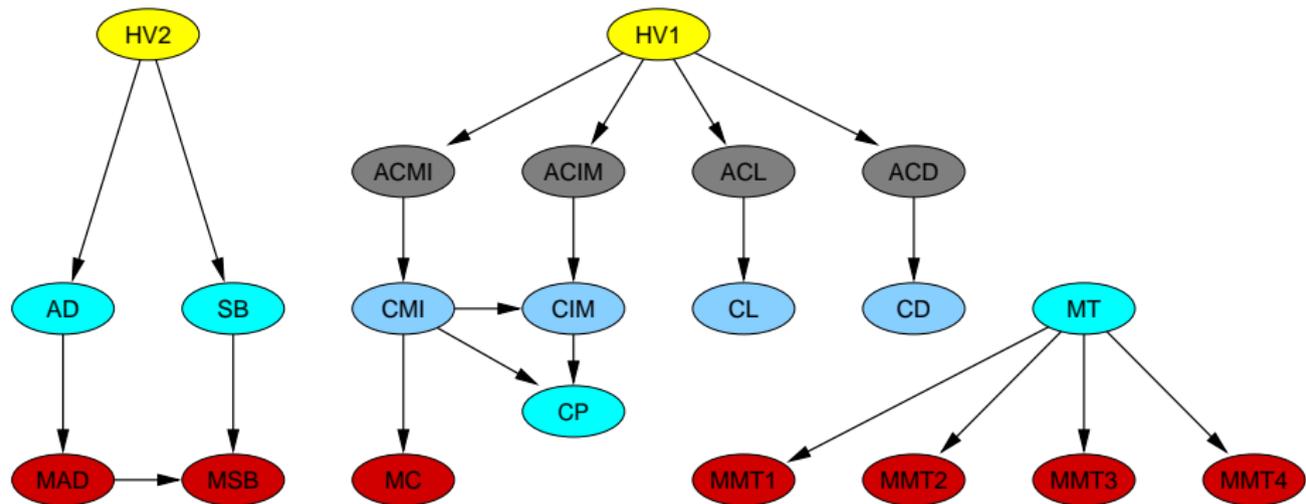
<b>CP</b>	Comparison (common numerator or denominator)	$\frac{1}{2} > \frac{1}{3}, \frac{2}{3} > \frac{1}{3}$
<b>AD</b>	Addition (comm. denom.)	$\frac{1}{7} + \frac{2}{7} = \frac{1+2}{7} = \frac{3}{7}$
<b>SB</b>	Subtract. (comm. denom.)	$\frac{2}{5} - \frac{1}{5} = \frac{2-1}{5} = \frac{1}{5}$
<b>MT</b>	Multiplication	$\frac{1}{2} \cdot \frac{3}{5} = \frac{3}{10}$
<b>CD</b>	Common denominator	$(\frac{1}{2}, \frac{2}{3}) = (\frac{3}{6}, \frac{4}{6})$
<b>CL</b>	Canceling out	$\frac{4}{6} = \frac{2 \cdot 2}{2 \cdot 3} = \frac{2}{3}$
<b>CIM</b>	Conv. to mixed numbers	$\frac{7}{2} = \frac{3 \cdot 2 + 1}{2} = 3\frac{1}{2}$
<b>CMI</b>	Conv. to improp. fractions	$3\frac{1}{2} = \frac{3 \cdot 2 + 1}{2} = \frac{7}{2}$

---

# Misconceptions

Label	Description	Occurrence
<b>MAD</b>	$\frac{a}{b} + \frac{c}{d} = \frac{a+c}{b+d}$	14.8%
<b>MSB</b>	$\frac{a}{b} - \frac{c}{d} = \frac{a-c}{b-d}$	9.4%
<b>MMT1</b>	$\frac{a}{b} \cdot \frac{c}{b} = \frac{a \cdot c}{b}$	14.1%
<b>MMT2</b>	$\frac{a}{b} \cdot \frac{c}{b} = \frac{a+c}{b \cdot b}$	8.1%
<b>MMT3</b>	$\frac{a}{b} \cdot \frac{c}{d} = \frac{a \cdot d}{b \cdot c}$	15.4%
<b>MMT4</b>	$\frac{a}{b} \cdot \frac{c}{d} = \frac{a \cdot c}{b+d}$	8.1%
<b>MC</b>	$a^{\frac{b}{c}} = \frac{a \cdot b}{c}$	4.0%

# Student model



# Evidence model for task $T1$

$$\left(\frac{3}{4} \cdot \frac{5}{6}\right) - \frac{1}{8} = \frac{15}{24} - \frac{1}{8} = \frac{5}{8} - \frac{1}{8} = \frac{4}{8} = \frac{1}{2}$$

# Evidence model for task $T1$

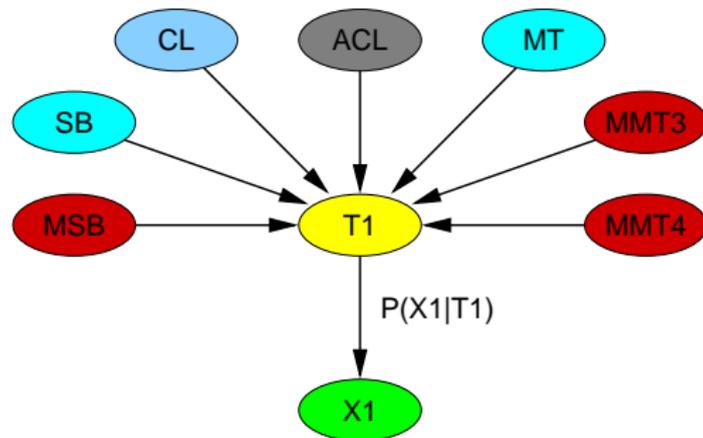
$$\left(\frac{3}{4} \cdot \frac{5}{6}\right) - \frac{1}{8} = \frac{15}{24} - \frac{1}{8} = \frac{5}{8} - \frac{1}{8} = \frac{4}{8} = \frac{1}{2}$$

$T1 \Leftrightarrow MT \ \& \ CL \ \& \ ACL \ \& \ SB \ \& \ \neg MMT3 \ \& \ \neg MMT4 \ \& \ \neg MSB$

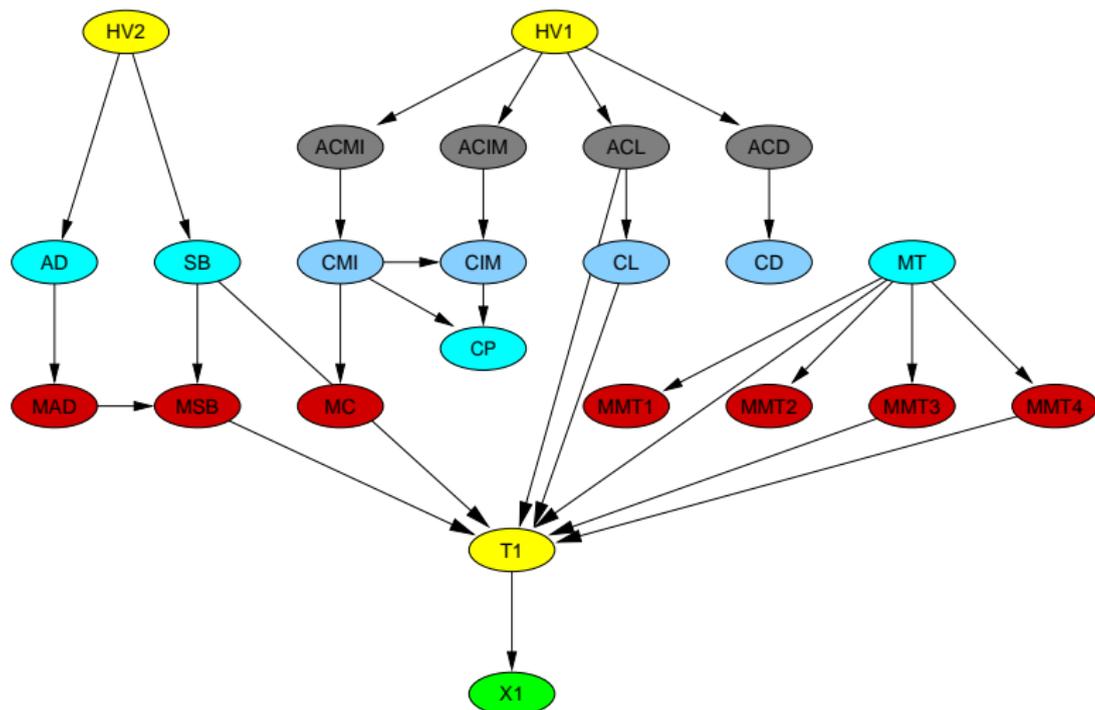
# Evidence model for task $T1$

$$\left(\frac{3}{4} \cdot \frac{5}{6}\right) - \frac{1}{8} = \frac{15}{24} - \frac{1}{8} = \frac{5}{8} - \frac{1}{8} = \frac{4}{8} = \frac{1}{2}$$

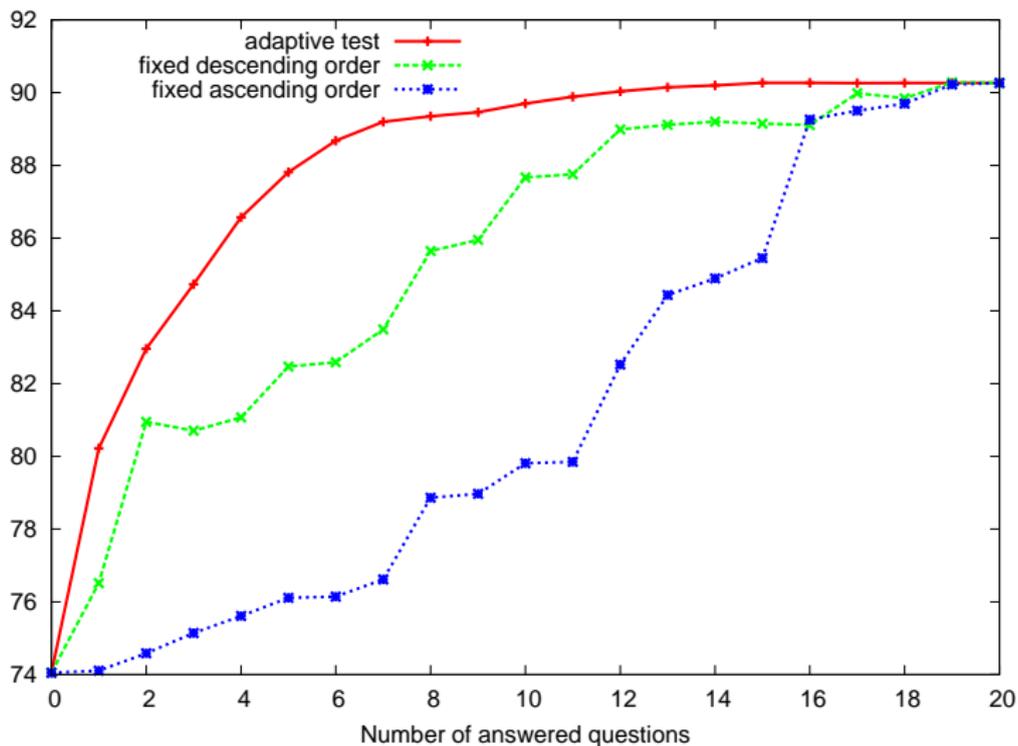
$T1 \Leftrightarrow MT \ \& \ CL \ \& \ ACL \ \& \ SB \ \& \ \neg MMT3 \ \& \ \neg MMT4 \ \& \ \neg MSB$



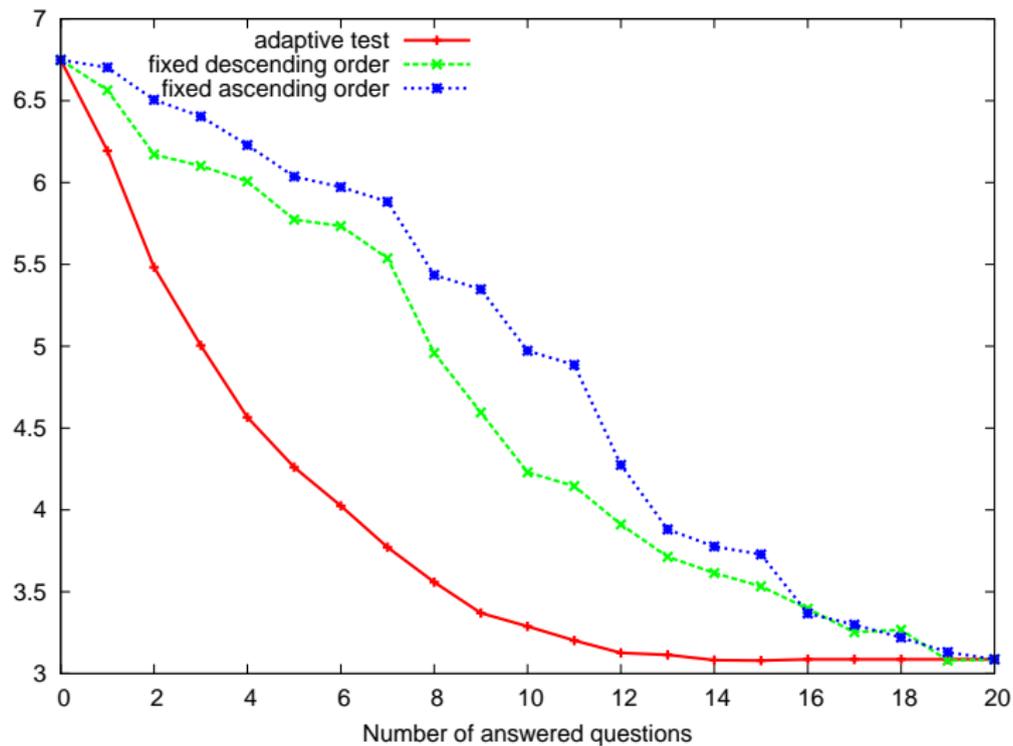
# Evidence model for task $T1$ connected with the student model



# Skill Prediction Quality



# Entropy



# Conclusions and References

- We have shown how Bayesian networks can be used for the construction of adaptive tests in CAT.

# Conclusions and References

- We have shown how Bayesian networks can be used for the construction of adaptive tests in CAT.
- Adaptive tests can substantially reduce the number of questions we need to ask a tested student.

# Conclusions and References

- We have shown how Bayesian networks can be used for the construction of adaptive tests in CAT.
- Adaptive tests can substantially reduce the number of questions we need to ask a tested student.

References:

# Conclusions and References

- We have shown how Bayesian networks can be used for the construction of adaptive tests in CAT.
- Adaptive tests can substantially reduce the number of questions we need to ask a tested student.

## References:

- Howard Wainer, David Thissen, and Robert J. Mislevy. Computerized Adaptive Testing: A Primer. Mahwah, N.J., Lawrence Erlbaum Associates, Second edition, 2000.

# Conclusions and References

- We have shown how Bayesian networks can be used for the construction of adaptive tests in CAT.
- Adaptive tests can substantially reduce the number of questions we need to ask a tested student.

## References:

- Howard Wainer, David Thissen, and Robert J. Mislevy. Computerized Adaptive Testing: A Primer. Mahwah, N.J., Lawrence Erlbaum Associates, Second edition, 2000.
- Russell G. Almond and Robert J. Mislevy. Graphical models and computerized adaptive testing. Applied Psychological Measurement, Vol. 23(3), pp. 223–237, 1999.

# Conclusions and References

- We have shown how Bayesian networks can be used for the construction of adaptive tests in CAT.
- Adaptive tests can substantially reduce the number of questions we need to ask a tested student.

## References:

- Howard Wainer, David Thissen, and Robert J. Mislevy. Computerized Adaptive Testing: A Primer. Mahwah, N.J., Lawrence Erlbaum Associates, Second edition, 2000.
- Russell G. Almond and Robert J. Mislevy. Graphical models and computerized adaptive testing. *Applied Psychological Measurement*, Vol. 23(3), pp. 223–237, 1999.
- J. Vomlel: Bayesian networks in educational testing, *International Journal of Uncertainty, Fuzziness and Knowledge Based Systems*, Vol. 12, Supplementary Issue 1, 2004, pp. 83—100.