

# Decision theoretic troubleshooting

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# Light Print Problem

Your **trouble**: “The page that came out of your printer is light.”

Our **trouble-shooter**: “Perform these steps that will help you solve the trouble.”

Problem description:

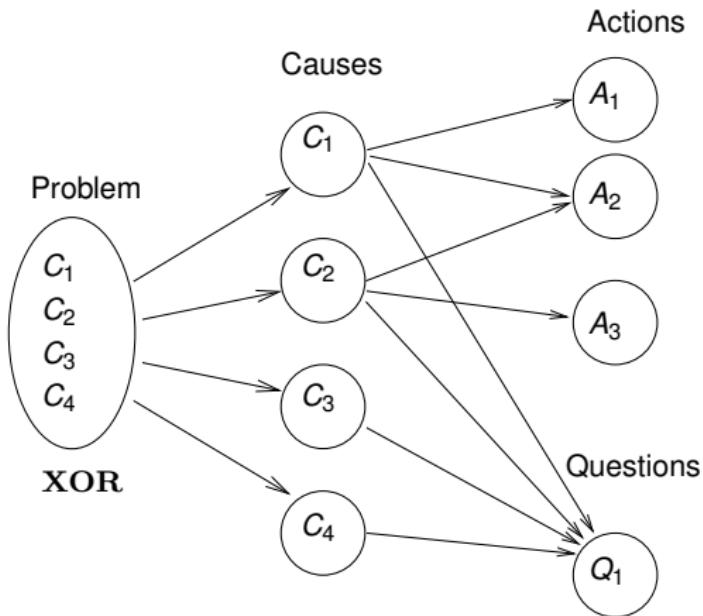
- *problem causes*  $C \in \mathcal{C}$
- *actions*  $A \in \mathcal{A}$  - troubleshooting steps that may solve the problem
- *questions*  $Q \in \mathcal{Q}$  - troubleshooting steps that help identify the problem cause.
- every action and question has assigned a cost:
  - $c_A$  ... cost of an action  $A$
  - $c_Q$  ... cost of a question  $Q$

# Light Print Problem - causes, actions and questions

Causes of light print	$p(C_i)$
$C_1$ : Distribution problem	0.4
$C_2$ : Defective toner	0.3
$C_3$ : Corrupted dataflow	0.2
$C_4$ : Wrong driver setting	0.1

Actions and questions	$c_i$
$A_1$ : Remove, shake and reseat toner	5
$A_2$ : Try another toner	15
$A_3$ : Cycle power	1
$Q_1$ : Is the printer configuration page printed light?	2

# Light Print Problem - Bayesian Network

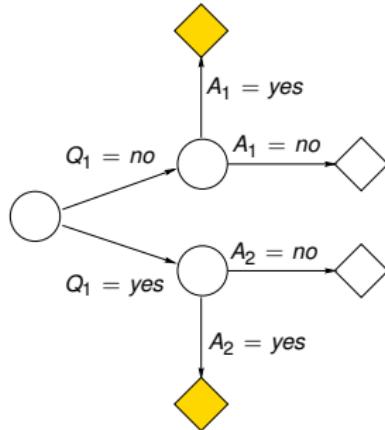


## Light Print - conditional probability tables (CPT)

- for every action  $A_i$  and for every parent cause  $C_j$  an expert provides a CPT for  $p(A_i = \text{yes} | C_j)$
- for every answer  $q_k$  to every question  $Q_k$  and for every parent cause  $C_j$  the expert provides a CPT for  $p(Q_k = q_k | C_j)$

$C_j$	$p(A_2 = \text{yes}   C_j)$	$C_j$	$p(Q_1 = \text{yes}   C_j)$
$C_1$	0.9	$C_1$	1
$C_2$	0.9	$C_2$	1
$C_3$	-	$C_3$	0
$C_4$	-	$C_4$	0

# Troubleshooting strategy



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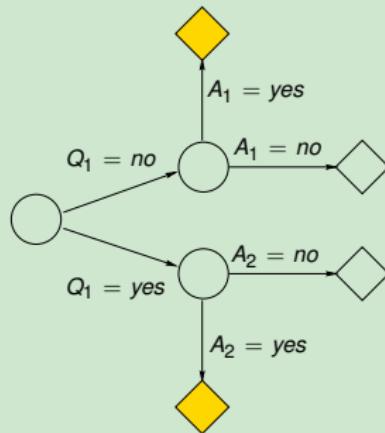
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- by solving the problem:  $c(\mathbf{e}_\ell) \stackrel{\text{def}}{=} 0$

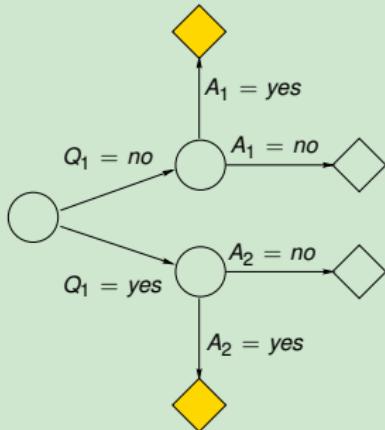
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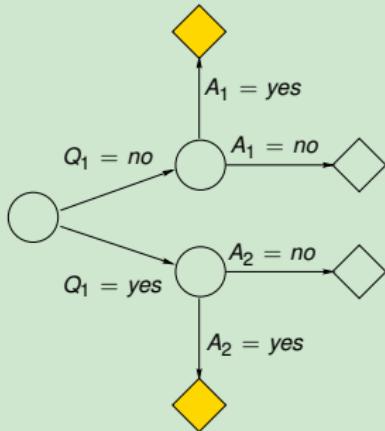
Strategy    Expected Cost of Repair (ECR)

$$p(Q_1 = no, A_1 = yes) \cdot (c_{Q_1} + c_{A_1} + 0)$$

$$Q_1 \left\{ \begin{array}{l} A_1 \\ A_2 \end{array} \right.$$

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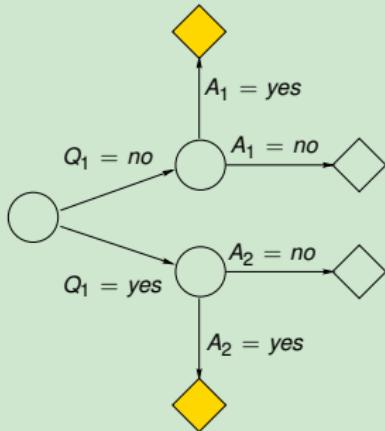


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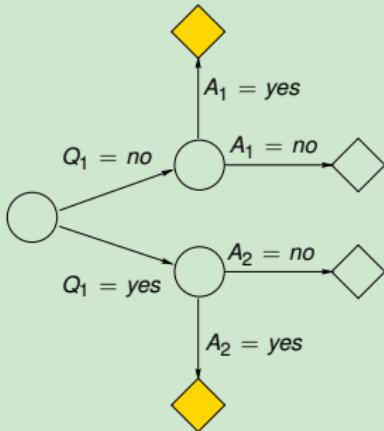


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$$\text{Node } n \mapsto \mathbf{e}_n = \left\{ \begin{array}{l} (A = \text{yes/no})_{A \in \{\text{performed actions}\}}, \\ (Q = \text{yes/no})_{Q \in \{\text{performed questions}\}} \end{array} \right\}$$

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$$ECR(\mathbf{s}) = \sum_{\ell \in \{\text{terminal nodes of } \mathbf{s}\}} p(\mathbf{e}_\ell) \cdot [t(\mathbf{e}_\ell) + c(\mathbf{e}_\ell)]$$

# Optimal strategy

**Optimal strategy  $s^*$**



$$s^* = \arg \min_{s \in \{all\ possible\ strategies\}} ECR(s)$$

# Troubleshooting with dependent actions is NP-hard

## Theorem (1)

*Assume decision-theoretic troubleshooting problem with fixed costs and dependent actions. The decision whether there exists a troubleshooting sequence with  $ECR \leq K$  for a given constant  $K$  is NP-complete problem for both single fault assumption and independent faults.*

## Proof:

- The problem is NP: if we guess a good sequence we calculate ECR and compare whether  $ECR \leq K$ . It takes polynomial time to calculate ECR of a sequence.

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- The problem is NP: if we guess a good sequence we calculate ECR and compare whether  $ECR \leq K$ . It takes polynomial time to calculate ECR of a sequence.
- The problem is NP-hard: We reduce the Exact cover by 3-sets to troubleshooting.

# Exact cover by 3-sets

## Definition (Exact cover by 3-sets)

We are given a family  $F = \{S_1, \dots, S_n\}$  of subsets of a set  $U$ , such that  $|U| = 3m$  for some integer  $m$ , and  $|S_i| = 3$  for all  $i$ . We are asked if there are  $m$  sets in  $F$  that are disjoint and have  $U$  as their union.

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The proof of NP-completeness is for example in:

Christos H. Papadimitriou. *Computational complexity*. Addison-Wesley Publishing Company, 1994.

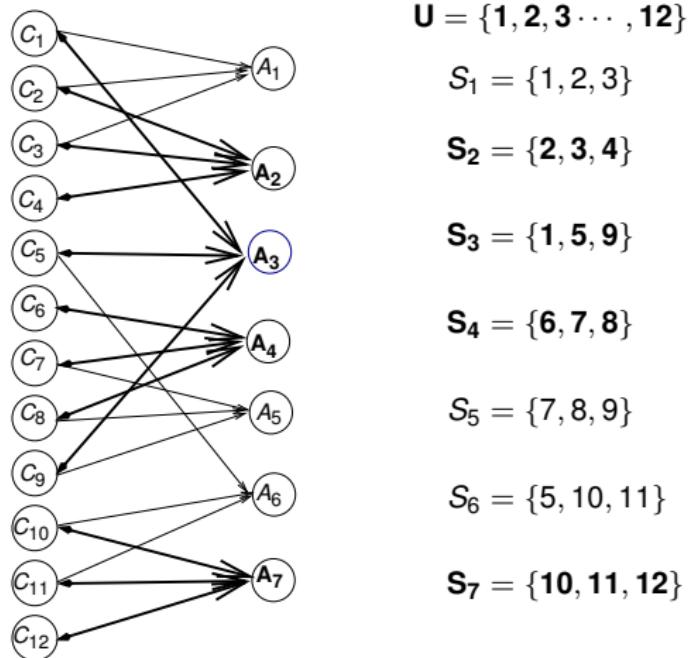
# COVER BY 3-SETS $\preceq$ Troubleshooting

$p(C_i)$  uniform

$p(A_j|C_i) \in \{0, 1\}$

$c_A = 1$

$c(\mathbf{e}_\ell) = 2 \cdot (m + 1)^2$



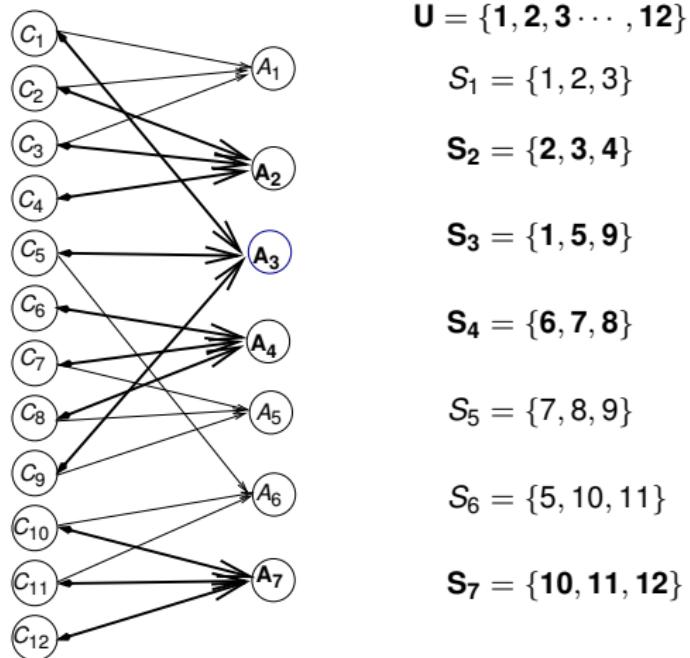
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The exact cover by 3-sets exists iff  $ECR \leq \frac{m+1}{2}$  for some sequence.

# Proof of NP-hardness - 1

## Lemma (1)

If we have exact 3-sets cover  $V = \{S_{j_1}, \dots, S_{j_l}\}$  then the ECR of corresponding action sequence  $A_{j_1}, \dots, A_{j_l}$  (in any order) has the  $ECR = \frac{m+1}{2}$ .

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Therefore:  $ECR(A_{j_1}, \dots, A_{j_l}) = \sum_{i=1}^m \frac{i}{m} = \frac{(m+1) \cdot m}{2 \cdot m} = \frac{m+1}{2}$ .

## Lemma (2)

$ECR(\mathbf{s}) \geq \frac{m+1}{2}$  for any sequence  $\mathbf{s}$ . If two actions in the sequence address the same cause then  $ECR(\mathbf{s}) > \frac{m+1}{2}$ .

# Other troubleshooting models

$T \left( \begin{array}{c} p(A|C) \in \{0, 1\}, p(C) = \frac{1}{|C|} \\ \text{dependent actions} \\ ECR < K \end{array} \right)$  is NP-complete.

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- troubleshooting with dependent actions and questions is NP-hard

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Polynomial problems - reducible to MAXIMAL MATCHING:

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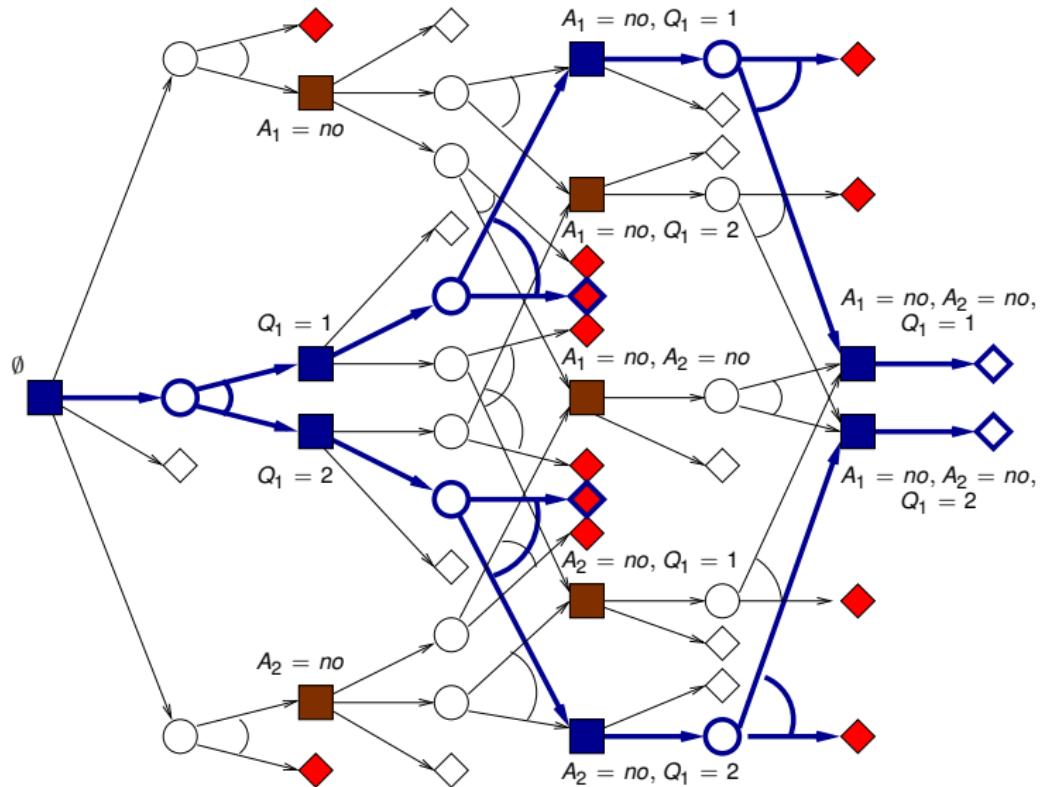
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- If we store  $\mathbf{s}^*(\mathbf{e}_n)$  for explored subtrees the we get a reduction in search complexity:

$$\mathcal{O}((n+m)!) \longrightarrow \mathcal{O}(2^{n+m})$$

# Heuristic search for an optimal strategy

The goal:

$\widehat{ECR}(\mathbf{e}_n)$  ... an estimate of Expected Cost of Repair of strategy  $\mathbf{s}^*(\mathbf{e}_n)$   
such that

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so that it is an **optimistic** heuristic.

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- Define

$$\widehat{ECR}(\mathbf{e}_n) = \sum_{C_i \in \mathcal{C}} p(C_i = \text{yes} \mid \mathbf{e}_n) \cdot ECR(\mathbf{s}_{\mathbf{e}_n}^{C_i} \mid \mathbf{e}_n \cup C_i = \text{yes})$$

# Computation of $\widehat{ECR}$

- For every cause  $C_i$  the actions that may solve the problem (i.e. such that  $P(A = \text{yes} | C_i = \text{yes}) > 0$ ) are ordered according to

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Observe: an update of the model is necessary only for  $p(C_i | \mathbf{e}_n)$ .  
No other expensive computations are required!

# Branch&Bound

The algorithm performs a depth first search with pruning:

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- If

$$C_S + \sum_{outcomes} P(S = outcome | e) \cdot \widehat{ECR}(e \cup S = outcome) \geq ECR'(\mathbf{e}_n)$$

then prune the branch starting with step  $S$ .

# Branch&Bound

The algorithm performs a depth first search with pruning:

- Store the temporary best  $ECR'(\mathbf{e}_n)$
- If

$$C_S + \sum_{outcomes} P(S = outcome | e) \cdot \widehat{ECR}(e \cup S = outcome) \geq ECR'(\mathbf{e}_n)$$

then prune the branch starting with step  $S$ .

Since the applied estimate  $\widehat{ECR}$  is optimistic the optimum is guaranteed.

# $AO^*$ algorithm

$A^*$  algorithm for AND/OR graphs

(J. Pearl, Heuristics: intelligent search strategies for computer problem solving, 1984.)

- All not expanded neighbors of frontier nodes are evaluated using the heuristic function  $\widehat{ECR}$ .

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The first fully expanded strategy is optimum.

# A real-time suboptimal search

## **Dezide troubleshooter:**

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# A real-time suboptimal search

## Dezide troubleshooter:

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- Exploits several heuristics based on the  $p/c$  ratio.

## Dezide troubleshooter vs. optimum (based on ECR)

Problem	A	Q	OPTIM	Dezide	LBE	P/C
53	6	2	<b>433.238</b>	443.305	501.625	444.544
Tray	9	3	<b>129.214</b>	129.214	131.585	155.096
Overrun	11	3	<b>106.204</b>	112.456	117.377	116.801
Load	12	3	<b>38.3777</b>	38.4229	42.6062	43.0535
Pjam	13	4	<b>124.323</b>	124.365	299.415	300.855
Scatter	14	4	<b>115.410</b>	115.862	324.38	236.578
NotDupl	9	9	<b>70.6740</b>	73.5984	77.3768	121.098
Spots	16	5	<b>161.385</b>	162.246	863.362	286.749
MIO1	10	10	<b>250.452</b>	253.310	355.943	479.956

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- D. Heckerman, J. S. Breese, and K. Rommelse:  
Decision-theoretic troubleshooting. Communications of the ACM,  
Vol. 38(3), pp. 49—57, 1995.

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## Software:

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## Software:

- Dezide - Bayesian automated diagnostics,  
<http://www.dezide.com>